## ORDINANCE NO. 2016-05



AN ORDINANCE OF THE MAYOR AND COUNCIL OF THE TOWN OF BERLIN, MARYLAND, A MARYLAND MUNICIPAL CORPORATION, Amending Chapter 4, Article II, "Dogs".

BE IT RESOLVED BY THE MAYOR AND COUNCIL OF THE TOWN OF BERLIN THAT Chapter 4, "Animals", Article II, "Dogs", Sections 4-19 and 20 be amended as follows:

1. That the term "Leash" and its definition be added to Sec. 4-19. "Definitions" in its appropriate alphabetical position, as follows:

Leash means a chain, rope, or strap attached to the collar or harness of an animal, especially a dog, and used to lead it or hold it in check.

2. That section 4-20 be repealed and replaced in its entirety as follows:

Sec. 4-20. - Running at large restricted.

- (a) No owner of a dog, whether such dog is licensed or unlicensed, shall permit such dog to run at large off the premises of the owner in the town, nor shall such owner allow a dog to engage in the actions which constitute a public nuisance as herein defined.
- (b) A dog shall be deemed to be running at large if, off the premises of the owner, the dog is not restrained by a leash, no longer than eight feet, which is held by the owner or master.

Sec. 4-20. Running at large restricted; Leash required.

- (a) No owner of a dog shall permit such dog to run at large off the premises of the owner in the town.
- (b) All dogs must be restrained by a leash which is held by the owner or the owner's agent, unless on the premises of the owner.

THIS ORDINANCE was introduced and read at a meeting of	of the Town Council held on the day of
	eafter a statement of the substance of the
Ordinance was published as required by law.	
A PUBLIC HEARING was held and this Ordinance was ado	pted this day of
20, by the Mayor and Council of the Town of B	erlin, Maryland, by affirmative vote of
in favor to opposed, with abstaining.	
!	Elroy Brittingham, Vice President

the Town of Berlin and		fective twenty (20)	calendar days later on	the day of
	_, 20			
		m. G. Williams, III, May	Villiams, III, Mayor	
ATTEST:			. , ,	